VCE Religious Art and Religion in the Media

Religious Art
In this unit students investigate the ways in which religion and religious ideas are presented in various art forms over the course of human history. Students also explore their own understanding of religious ideas by creating and making their own artworks. On completion of this unit the student should be able to analyse, interpret, compare and contrast artworks from different cultures using the Formal Framework, Personal Framework and the Cultural Framework. Within the Christian tradition and other traditions there are numerous examples of religious art. Students investigate the ways that artists have been a reflection of theological ideas of their time and place through the analysis if religious artworks.

Religion in the Media
In Religion in the Media students develop practical skills applying their understanding of the ways in which the media construct representations. Students study representations of religion in media products such as film by analysing the relevant codes and conventions such as filmmaking techniques that have been employed to communicate meaning and values. They plan, produce and present their own representations based on a charity organisation. They also investigate the various ways in which religions use new media technologies as they develop an understanding of the implications of media technology for the individual and society.

Assessment: A variety of practical and theoretical Assessment Tasks relating to the Learning Outcomes for each unit.

Suggested Pre-requisites: There are no pre-requisites for the study of these units. It would be beneficial for students to have an interest in Art and Media and be prepared to do practical and theoretical work for these units.